

WARBOSS IN MEGA ARMOUR

M	T	SV	W	LD	OC	
5"	6	2+	7	6+	1	

AUFSTELLUNG

1x Warboss in Mega Armour (50mm)

Equipped with: Big shoota, 'Uge choppa

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Big shoota RAPID FIRE 2	36"	3	4+	5	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
'Uge choppa	Melee	4	2+	12	-2	2

ABILITIES

CORE - Leader

RULES - Leader

Dead Brutal

While the Waaagh! is active for your army, this model's 'uge choppa has a Damage characteristic of 3.

Might is Right

While this model is leading a unit, each time a model in that unit makes a melee attack, add 1 to the Hit roll.

Leader

This model can be attached to the following unit:

- Meganobz



WEAPON RULES

Rapid Fire

This ability always takes the form [RAPID FIRE X]. Each time you gather attack dice for a [RAPID FIRE] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

Example: If a [RAPID FIRE 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).

